

BBC VR Barriers Research



Speech is hard



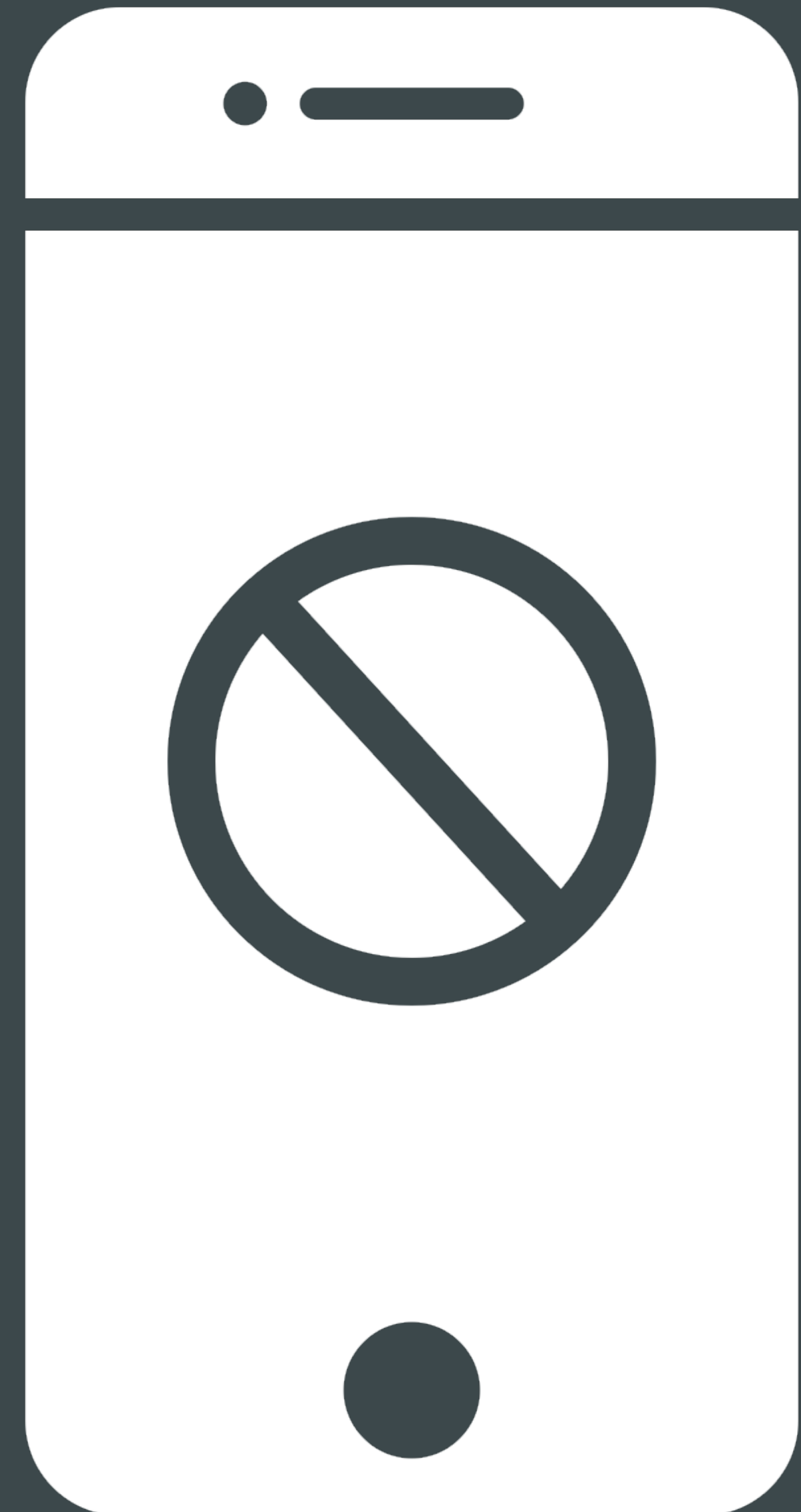
Jamie + Lion

BBC Senior Research Engineer
(Digital Accessibility)

“Our goal is to make sure our websites, apps and services don't disable people.”



“Our goals is to make
sure our websites, apps
and services **don't**
disable people.”





Disability has many lenses



Impairment.

The factual difference. The specific thing. E.g, Speech, mobility etc



Environment

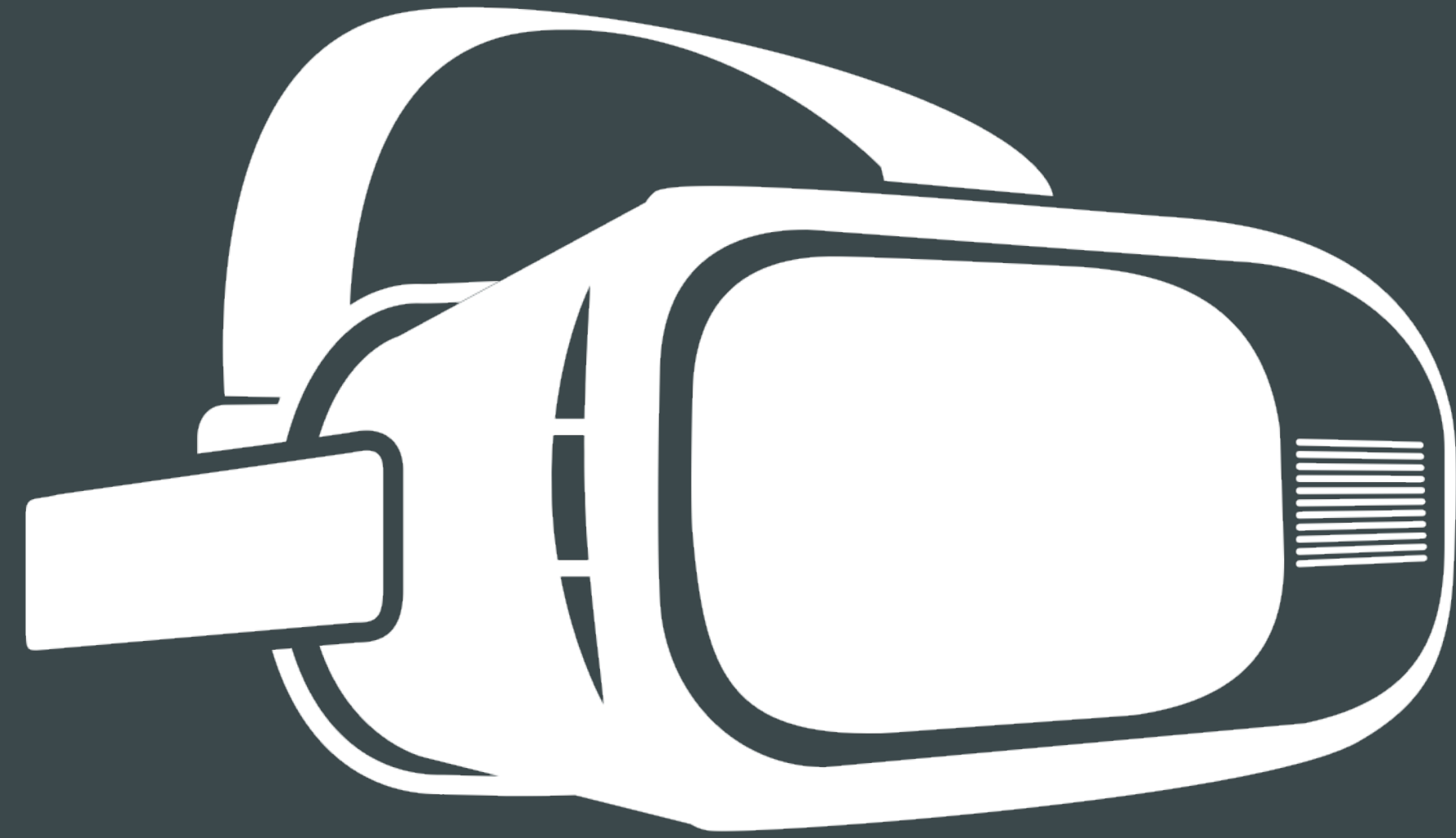
The things around us. Buildings, attitudes, beliefs & expectations.

Impairment
+ Environment

Disability

We disable people when
we create barriers in
environments





**VR is the creation of new environments
& the creation of new barriers**

BBC

**VR | BARRIERS
RESEARCH**



Navigation

Colour

Interaction

Goals

Performance

Methodology

Solutions

Highlights

Today I'd like to share.



Goals



Highlights



Goals - what we're doing and why

1

To build a **dataset** of **observed barriers** faced by a wide range of users within VR environments

1

To build a **dataset** of observed **barriers** faced by a wide range of users within VR environments

2

To consider if the current **inclusive design principles** encompass all observed barriers

1

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2

To consider if the current **inclusive design principles** encompass all observed barriers

3

To develop a **methodology** and **environment** for user testing VR with a diverse user group.

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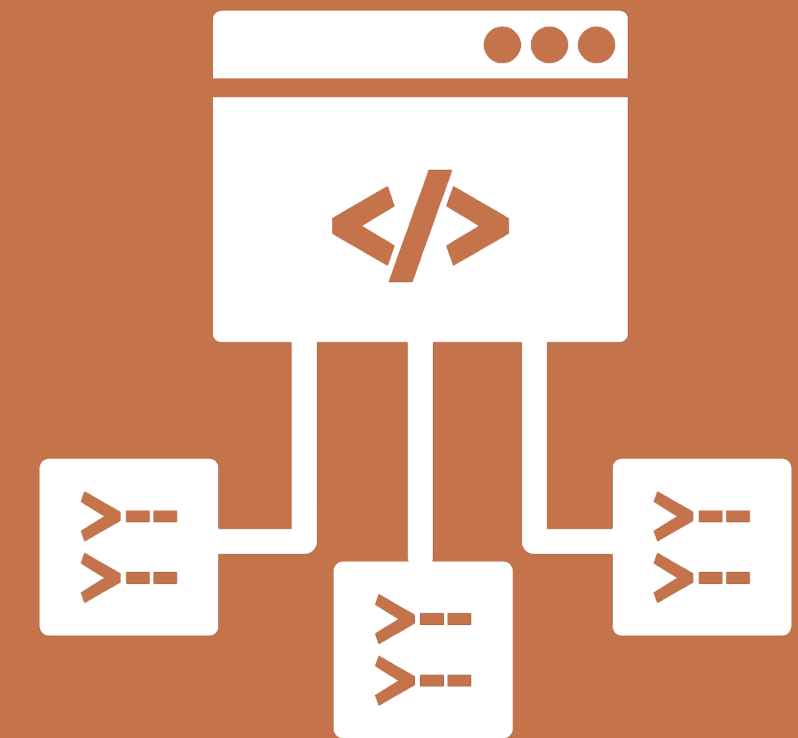
Out of scope...



Solutions



Guidelines

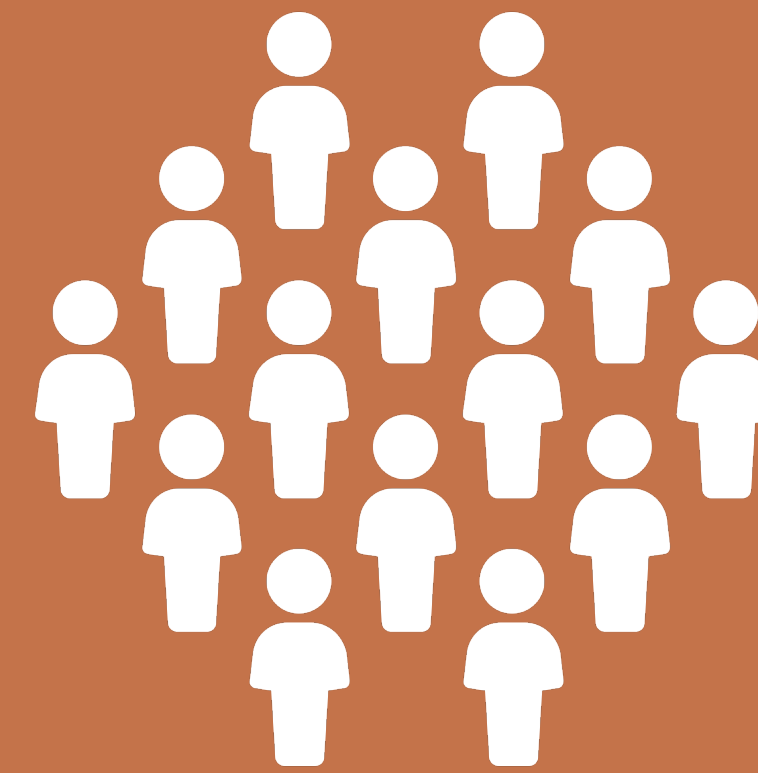


Framework

In a nutshell...



Not doing science
looking for questions not
solutions.



Broadest Groups
160+ participants. Anyone
can participate.

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Goals



Highlights



Highlights



Highlight #1 - Making new friends



SEN Schools



Service Groups



Holidays



Events



Home



At the BBC

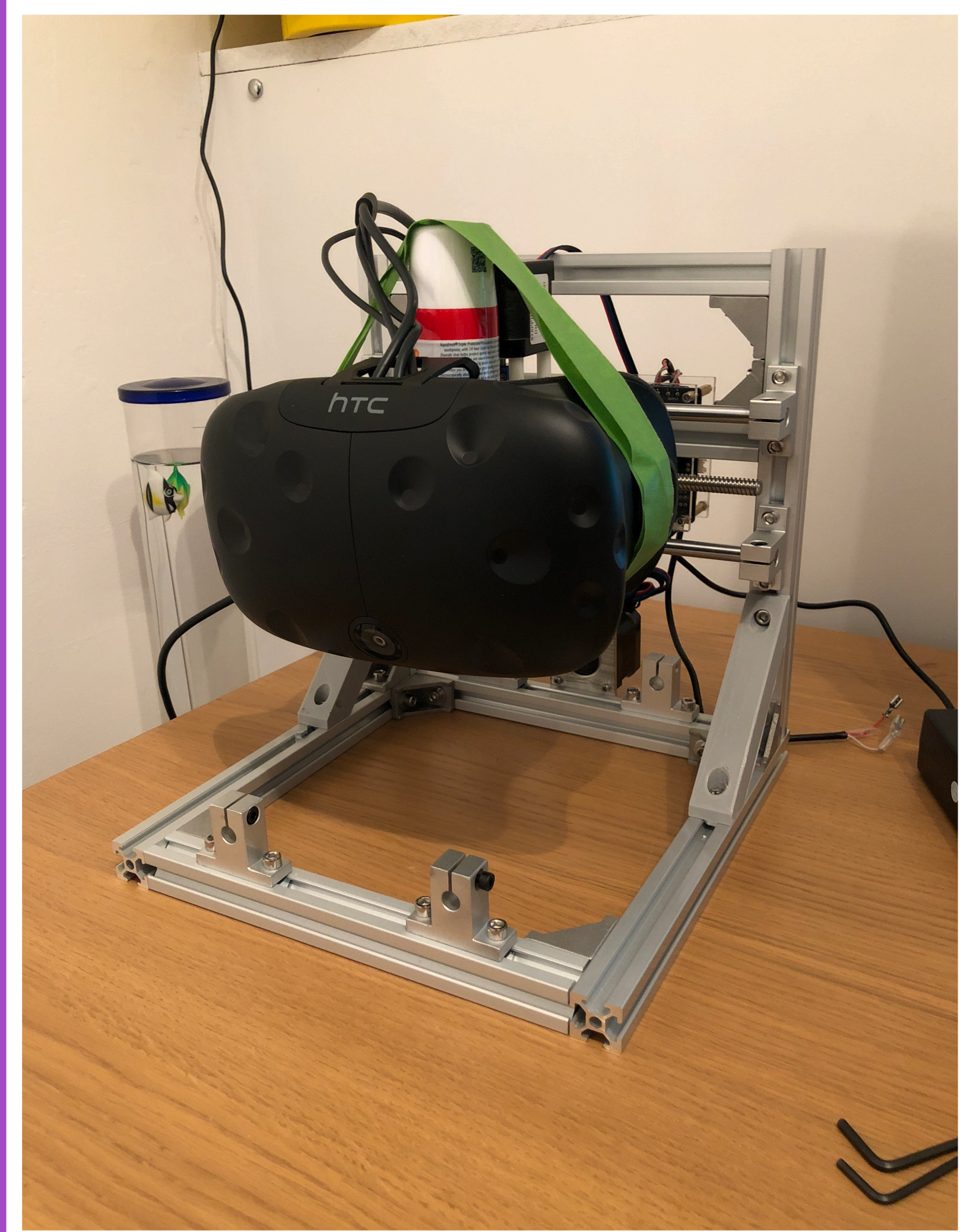
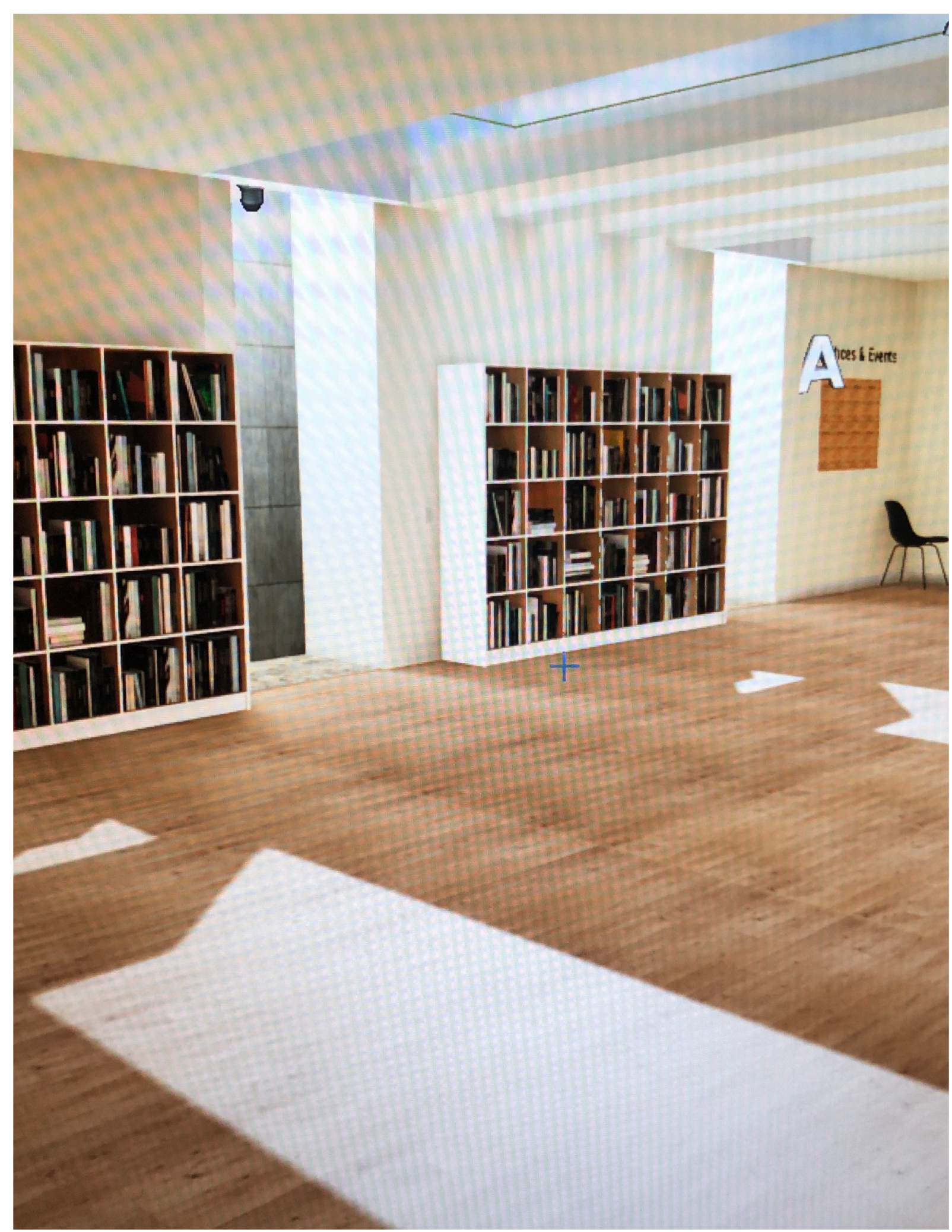


Highlight #2 - Switch Support



3

Highlight #3 - VR Design & VR Robots



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Goals



Highlights

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Thank You.

